

# JavaScript Types & Coercion Quick-Reference Cheat Sheet

Data types, typeof quirks, and == vs === behavior — for QA, BA, and IT professionals debugging front-end and integration defects.

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## 1. JavaScript's Data Types

| Type      | Example           | Where You'll See It                      |
|-----------|-------------------|------------------------------------------|
| String    | "CLM-4471"        | Form inputs, IDs, API text fields        |
| Number    | 1499.00           | Calculations, quantities, amounts        |
| Boolean   | true / false      | Flags, toggle states, validation results |
| Undefined | undefined         | Declared but never assigned              |
| Null      | null              | Intentionally empty, set by code         |
| Object    | { id: 1042 }      | API payloads, form state, config         |
| BigInt    | 9007199254740993n | Values beyond safe integer range         |

## 2. Loose (==) vs. Strict (===) Comparison

| Comparison        | Result | Why                                        |
|-------------------|--------|--------------------------------------------|
| "5" == 5          | true   | String coerced to number before comparing  |
| "5" === 5         | false  | No coercion — types differ                 |
| 0 == false        | true   | Boolean coerced to number (false to 0)     |
| "" == 0           | true   | Empty string coerces to 0                  |
| null == undefined | true   | Special-cased loose equality, nothing else |

## 3. typeof Quirks to Remember

| Expression       | Returns     | Why It Trips People Up                                       |
|------------------|-------------|--------------------------------------------------------------|
| typeof null      | "object"    | Language-level bug kept for backward compatibility           |
| typeof NaN       | "number"    | NaN is technically a number type — use Number.isNaN()        |
| typeof []        | "object"    | Arrays report as objects — use Array.isArray()               |
| typeof undefined | "undefined" | Correct — but distinct from null, which means 'set to empty' |

## 4. Five Defect Patterns to Recognize on Sight

### Falsy-but-valid values skipping logic

0, empty string, and false are all falsy. A truthy check (`if (value)`) silently mistreats valid zero or empty input as missing.

### String concatenation instead of addition

The `+` operator concatenates if either operand is a string. A 'sum' that looks like two numbers stuck together is a type bug, not a math bug.

### Form inputs assumed to be numbers

Every HTML form field returns a string, regardless of its type attribute. Missing `Number()` conversion causes silent type errors downstream.

### API type mismatches across services

One service returns a number, another returns the same field as a formatted string. Assertions on value alone won't catch this — assert type too.

### Floating-point precision in money math

`0.1 + 0.2` does not equal `0.3` in JavaScript. Use integer cents or a decimal library for currency calculations, never raw floats.

**Edge case:** a `const`-declared object can still have its properties changed. `const` only locks the variable binding, not the object's contents — `user.name = 'Jones'` is legal even when `user` was declared with `const`.